MATH GAMES DAY 24th MAY 2016



ISTITUTO COMPRENSIVO CENA

CERVETERI

















Math Games Day at school Daniela Montefiori and Maria Carmela Termini

The project of Math Games DAy has been established as follows:

- 1. first meeting among the teachers of primary school to present them the project;
- 2. choice of the games related to the aims to be achieved and the skills to be promoted;
- 3. practice of the games in the classes;

For each game, rules, strategies and game avtivities have been provided to implement the metacognitive learning. The role of the teacher has been that of tutor, coach...

- 4. Sharing games for the implementation of the Math Games Day, between classes of the same grade;
- 5. Preparation of the material for the games by class teachers and representatives to be held in the external area ;checkerboard design, chess pawns and checkers, design of the hopscotch game, space definition ans material for the board game and the treasure hunt, for 4 seasons and other external games;
- 6. Preparation by class teachers and representatives of the project of the material for the games to be held inside: checkers, chess, tris, steal the pile, magic squares game, naval battle, the game 4 seasons etc ...
- 7. Development of Math Games Day on 24 June 2016
- 8. Planning of the partecipation of some parents' representatives and local adult associations.